Issue 1 Friday noon

Bozo Bus Tribune The Official Organ of Minicon 46

"We're all bozos on this bus!"

Minicon 46: Ahead of the curve

The Minnesota Science Fiction Society warmly welcomes what's left of you to Minicon, where the enterprising head-in-a-jar can find all the necessary amenities: stimulating discussion, jar fluid, and various other excellent reasons to keep prolonging that existence, such as panels, music, art, parties, games, and the TV Room (new this year)! This year's theme, taken from a quote at last year's Closing Ceremonies, is Not Yet Dead From the Neck Up, a concept you can find illustrated on the badges of various concom members. And remember—if you haven't been reduced to a head in a jar yet, you will be before the weekend's over!

Attention: Programming Participants

This year, the tent-shaped name cards for panelists have not been placed in the programming rooms as in past years. Instead, every programming participant will have a personalized tent card waiting for him/her in the Green Room! "Personalized" does not mean a lock of your hair and your favorite scent; it means your entire schedule has been lovingly handwritten on your tent for your convenience. By taking your tent card to all your panels, you'll have your schedule at hand and save paper.

So where is the Green Room?

Where it always is—Cabana 201, the closest cabana to programming. Programming participants are invited to visit the Green Room for refreshments and conversation, and as a way of meeting up with fellow panelists to coordinate your approach before your panel begins.

Green Room Hours:

2:30p.m. – 9p.m. Friday 9a.m. – 10p.m. Saturday 9a.m. – 4p.m. Sunday

Corrections

- * Jane Yolen's signing in Veranda 1 will be at 11:00a.m. on Saturday, not 10:00a.m. Her *reading* is at 1:00p.m. Saturday, as listed in the pocket program.
- * The following two items have traded spots:
- —"C.S. Lewis and Fantasy and Christianity" is now at 4:00p.m. on Saturday in Krushenko's.
- —"The End of the Space Shuttle Program" is now at 11:30a.m. on Sunday in Krushenko's.
- * Peggy O'Neill's name should be spelled with two 'l's.

Registration count

As of press time, Registration reports 370 preregistrations, 6 at-the-doors, and over 100 warm bodies (or at least craniums) so far.

The Hunt is On!!

The Minicon Medallion Hunt is back for its sixth year, which really makes this its fifth anniversary, and five is a number that people seem to think a lot of! So, welcome to our Fifth Anniversary Edition! If there's a theme this year (and our themes are always optional and always non-proprietary), it's Fun with Letters! No one identified the secret penny last year named for a Dr. Seuss letter, and therefore, in accordance with the Hunt's sadistic tradition, there are more letter-based puzzles this year than ever before. There are also more pennies whose numbers are letters than ever before, bringing us to a record-tapping total of twenty-two medallions! Read them and weep (at the beauty of their emblazoned picofiction)!

LETTER OF THE LAW:

Twenty-two specially marked 1973 pennies (or 'medallions', *a la* the St. Paul Winter Carnival) have been (or will be) hidden throughout the Sheraton Bloomington. Clues to their locations will follow.

Your task is to find these medallions and bring them to the BBT office in the Normandale Room, whereupon you will be rewarded with Dealer Dollars or other assorted prizes. Each numbered medallion is worth its value in Dealer Dollars, which can be spent in the Dealer's Room or Art Show; those with letters are good for a prize from the prize table.

All medallions are hidden within the hotel, and are not located in any shops, restaurants, restrooms, or areas off-limits to the public, nor in the Dealers' Room or Art Show. Some may be hidden in non-convention space, but when searching these areas, be considerate of hotel guests and keep noise and chaos to a minimum.

Medallions may be redeemed whenever you can find the Cluemeister, but he is guaranteed to be in the BBT office (located at the end of the 2nd floor foyer, opposite the Coat Check) during his scheduled Hours of Redemption, which will be listed in these newsletters. Additional issues of the BBT will contain clues for those medallions that remain undiscovered, as well as additional Hours of Redemption.

Additionally, a sign placed outside the office will provide updates as to which pennies have been found and which are still at large. It will also provide other information, such as future Hours of Redemption and estimated release times for further issues of the BBT.

Special note: From September to March, the Medallion Hunt department on the Minicon 46 website featured monthly puzzles designed by the Cluemeister in a feature inexplicably called the Cluemeister's Corner. The archives of these puzzles and their solutions are still available for your enjoyment. The winners of these seven puzzles are each invited to claim a prize from the Medallion Hunt's prize table.

CLUES: ROUND I

0.

- **1**. Anterior to errata.
- 2. Not quite a Coraline door.
- 3. 5E7|-|3r| / |0\$747
- 4. Faux-retro illumination.
- 5. On a circle matching the con's theme...
- 6. Come to the BBT Office and solve Color-Ku #6!
- 7. Can't think of a good clue...at the moment.
- 8. ATOmic radiation (Evo) an EBOn mask (Tsuro)

follow HER lead (Bridge)

thINK about it (Stratego) an INLine citation (Freecell)

iNTImate tales (Dixit)

hollow aSSUrances (Diplomacy)

don't be a pATSy (Ticket to Ride: Switzerland)

VERify the truth (Are You A Werewolf?)

eXCOriate your foes (Apples to Apples)

- **9**. Check out the picture clue on the Medallion Hunt sign!
- **10**. Carp mouth, broken spear, round mouth, drying poles, carp mouth. Spear behind lake pike's mouth, carp mouth, nose, carp mouth, nose, spear.
- **20**. This year's Big Kahuna is a seven-part puzzle incorporating elements from the seven Cluemeister's Corner puzzles presented throughout the year.

Fill in the blanks with what's left of part VII:

____3___

And fill in these blanks with parts I - VI:

Now add!!

A: Already dreadfully late.

B1: Be on the lookout!

K: Koming soon!

R: Still in its regency.

Z2: Take the Zendo challenge! Visit the BBT Office during Hours of Redemption and guess the secret rule! Three guessing stones per hour!

Hours of Redemption:

The Cluemeister's first three office hours are:

Noon - 1p.m. Friday (time travelers only)

6p.m. - 7p.m. Friday

10:30p.m. - 11:30p.m. Friday

Have an announcement, a news story, a review, or a personal item for the BBT? Drop it in the Submission Box at the end of the Grand Ballroom Foyer, outside the Coat Check. Pens and paper are provided.

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